



En chemin vers la phrase

Un an d'école

Niveau requis : Cycle 1

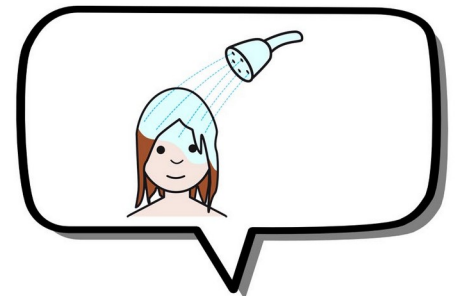
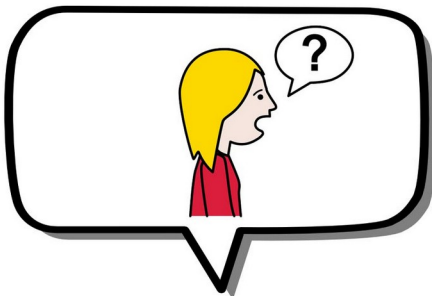
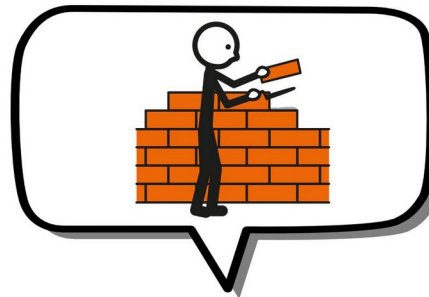
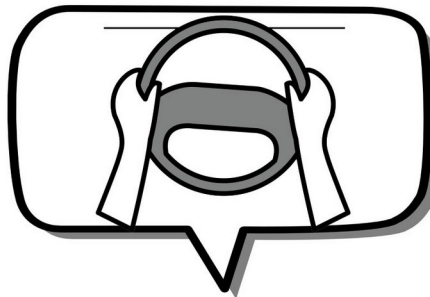
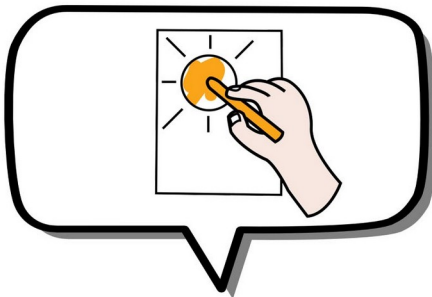
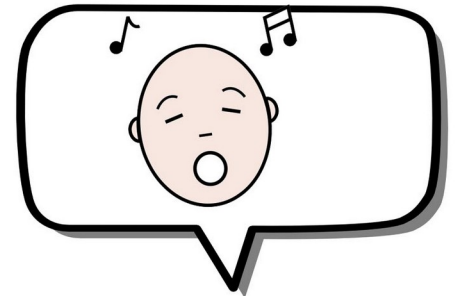
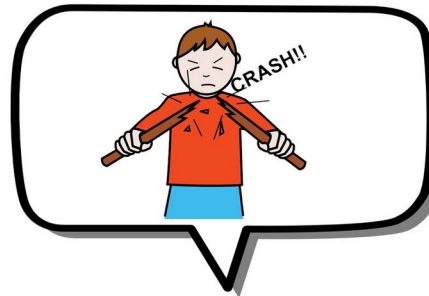
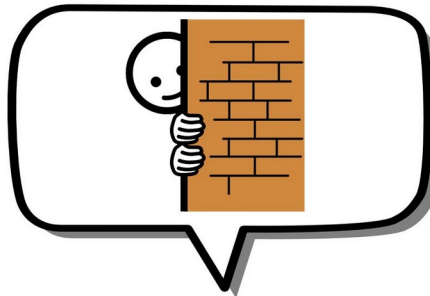
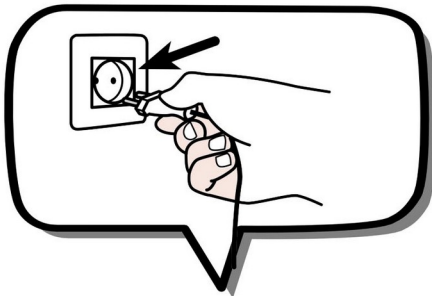
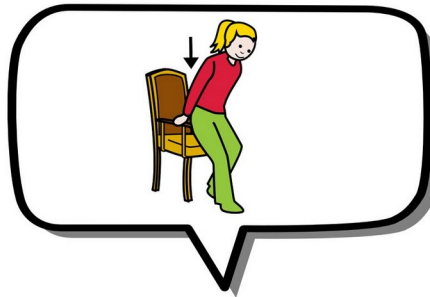
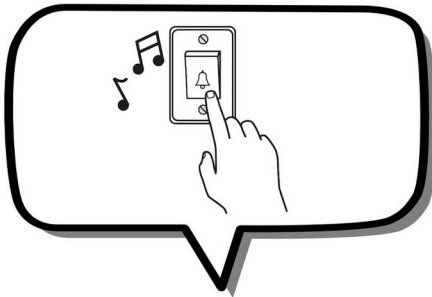
Pré-requis : - connaître les noms des animaux

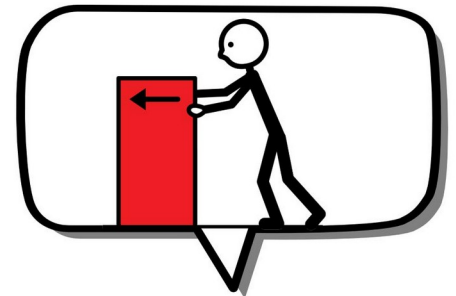
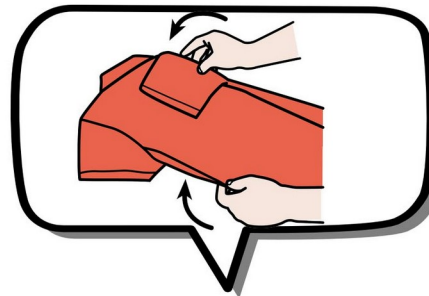
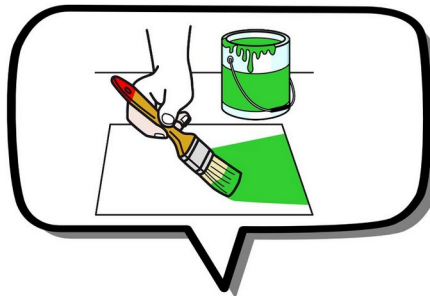
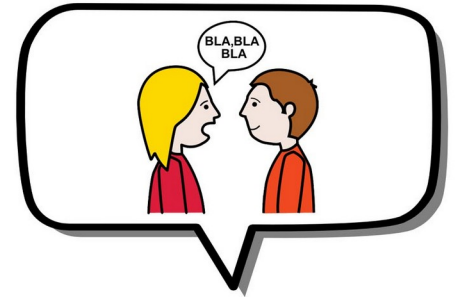
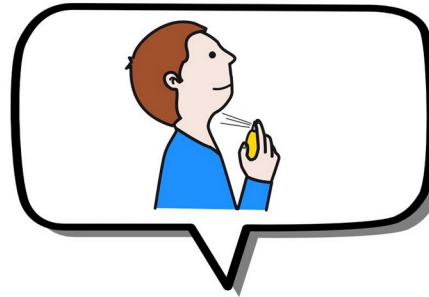
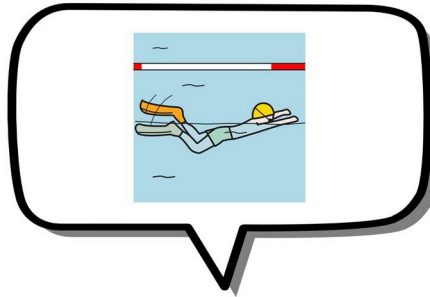
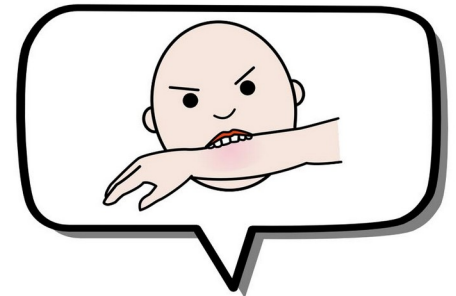
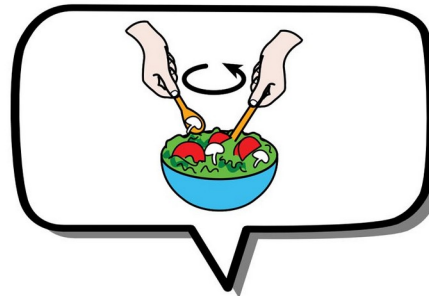
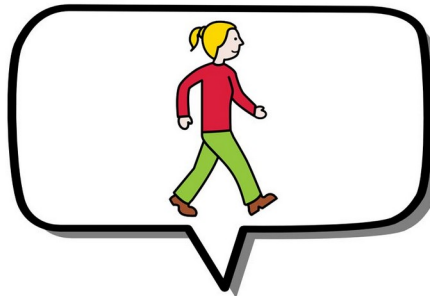
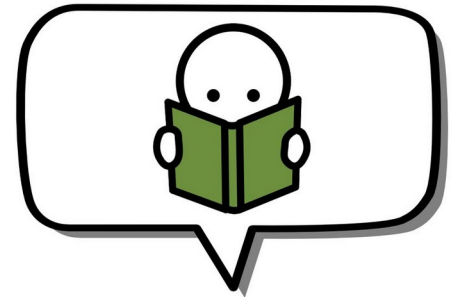
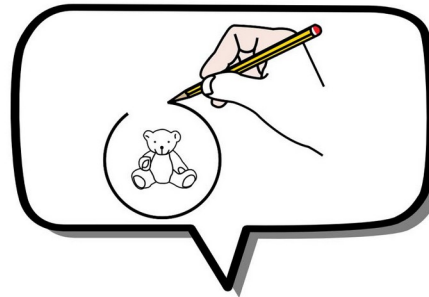
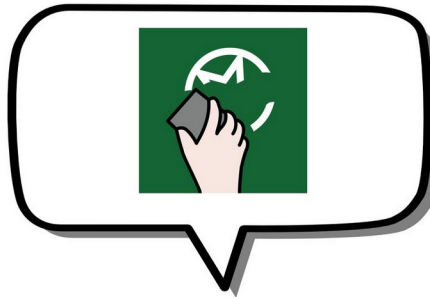
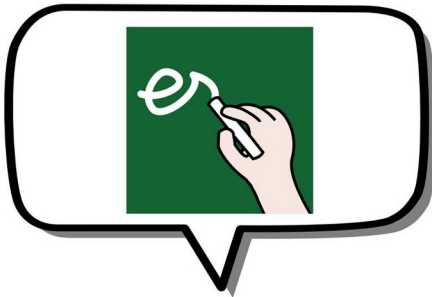
Objectif : - faire une phrase simple sujet/verbe

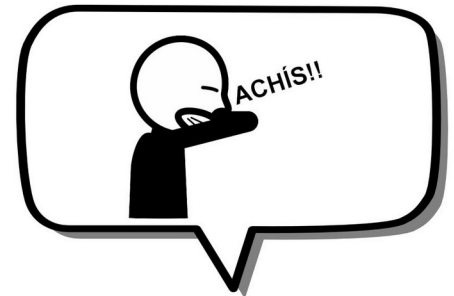
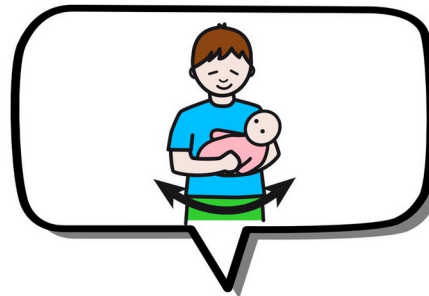
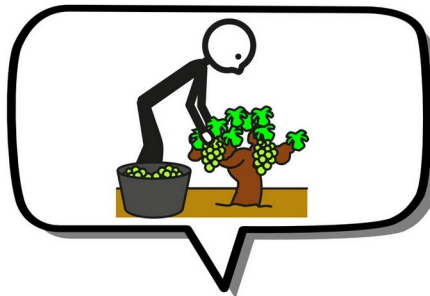
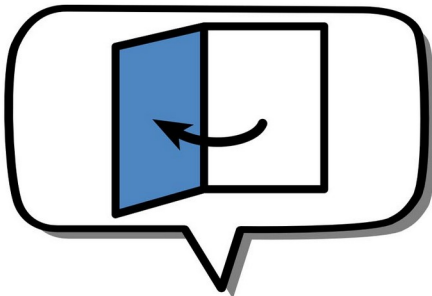
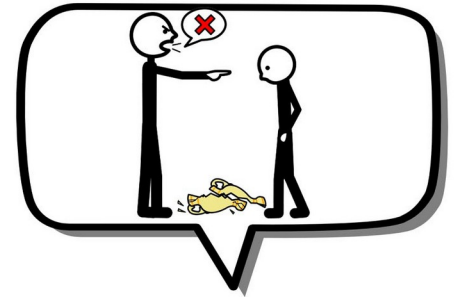
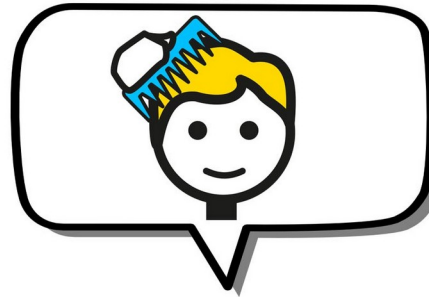
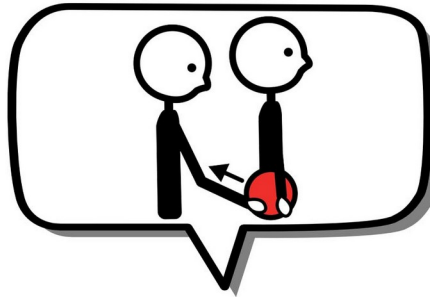
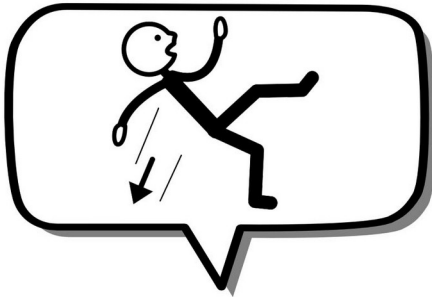
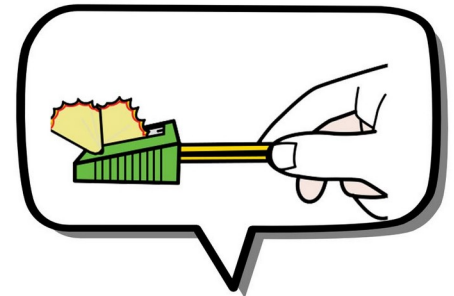
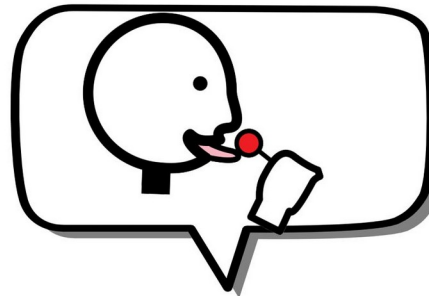
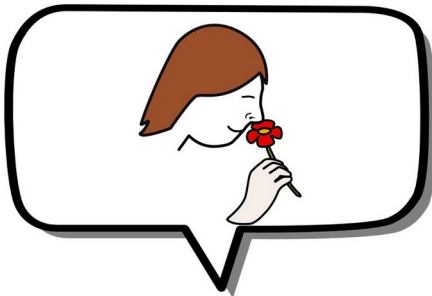
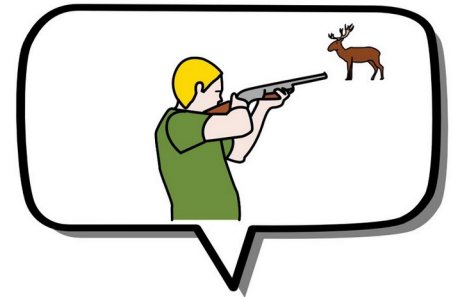
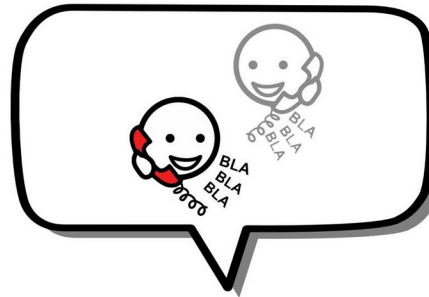
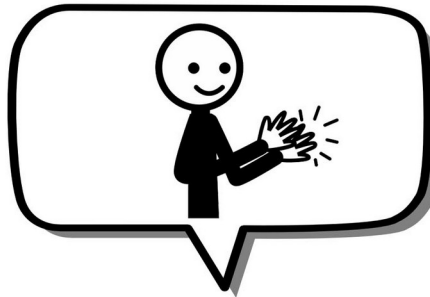
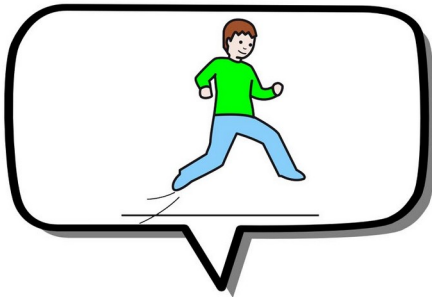
Matériel : - 1 dé

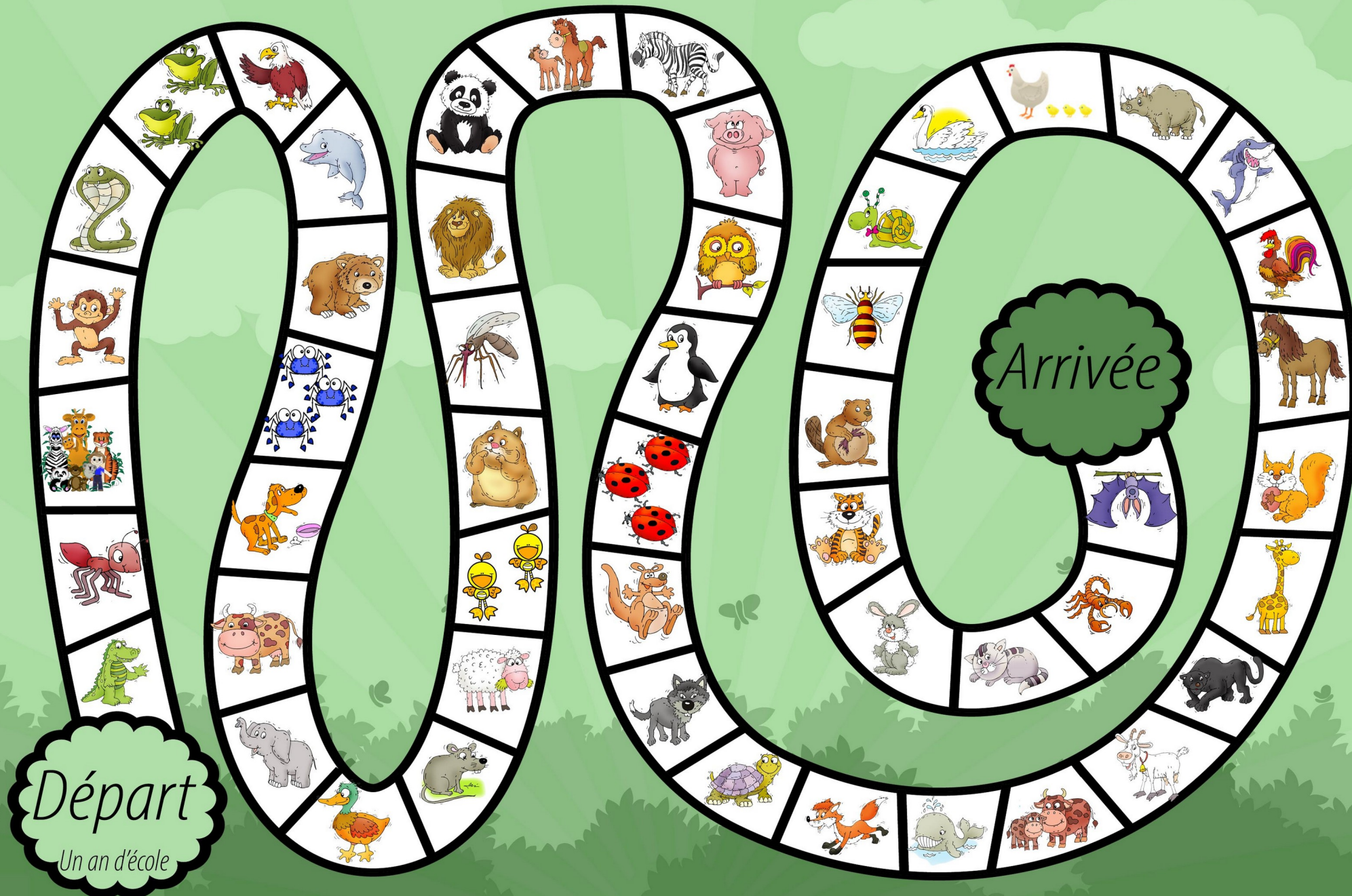
- 1 pion par enfant
- des jetons

Règle du jeu : le joueur lance le dé et avance son pion. Il pioche une carte-verbe. Il doit faire une phrase commençant par le sujet-animal et suivi par le verbe. S'il réussit à faire une phrase : pronom + nom + verbe il gagne un jeton. S'il ajoute un complément ou un adjectif, il gagne deux jetons. On passe au joueur suivant.









Départ

Un an d'école

Arrivée

En chemin vers la phrase.