CO HISTORY OF COMIC BOOKS & GRAPHIC NOVELS



PART 1: From 0.33 to 2.14

Listen and the try to fill the missing information

* In Ancient Egypt: Egyptians already \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= ) over a thousand images called \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to communicate and represent ideas.
* In Medieval European times: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ told stories through scenes depicted on \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= ) textiles.
* The Mass production of paper allowed \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_to emerge.
* The First American example of a comic strip was called \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_by Richard Outcault who \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ the comic \_\_\_\_\_ (= ) political and social commentary.

19\_ \_: Famous Funnies was a collection of serialized newspaper strips into a book format which was \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= ) by many historians as being the first comic book even though this collection included reprintings.

19\_ \_: THE\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_AGE

Listen and get information

PART 2: from 2.14 to 2.52

What happened? What do you learn about horror comics?

PART 3: from 2.53 to 3.43

19\_­ \_: THE \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ AGE

PART 4: from 3.44 to 4.43

19\_ \_’s: THE \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ ERA

Two big publishers, MARVEL and DC \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= )

They battled for \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= )

Their characters appeared on :

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Graphic novels: longer works which are sometimes printed comic story arcs of many featured original unseen material.

This longer form allowed for more \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ often won \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ awards.

19\_ \_’s: The comic book artists grew in popularity and it allowed them to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (unseen before in this industry).

Todd Mc Farlane, Jim Lee, Rob Liefeld and Jim Valentino formed their own company IMAGE and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (= ) the comic book world.

PART 5: from 4.44 to the end

The comic book took new shape in \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

Most of the comics we read are now made into films.

Ex: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ used comic books as a source of inspiration