Effortless English

howl: n. yell, scream thudded: v. hit, pounded

in unison: adv. at the same time,

together, in harmony braced: v. held giddy: adj. nervous

tendrils: n. lines, tentacles wiry: adj. thin with muscles

clad in: v. wearing scale: n. scale armor

strode: v. walked (confidently) **cackling:** v./adj. laughing (loudly) **goose bumps:** n. bumps on skin (caused by fear or excitement)

butt: n. bottom

rattan: n. a plant similar to bam-

boo

advanced: v. moved forward **adrenaline:** n. a hormone, a body chemical (released by fear or

excitement)

awe: n. amazement

anachronism: n. something out of place in time/history (doesn't belong to that time period)
oddballs: n. strange people

medieval: adj. middle ages period

strap on: v. put on, wear outlandish: adj. dramatic, fun &

creative

hyper-intelligent: adj. very smart **geeks:** idiom. smart uncool people **hammish:** adj. too dramatic

buffs: n. people who like some-

thing, fans

misfits: n. people who don't fit in

with normal society

to succumb: v. to be beaten by, to

surrender to

drudgery: n. boring work affair: n. experience, event revolves around: v. focuses on centerpiece: n. most important

part

implies: v. says indirectly, sug-

gests

First Battle

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by AJ Hoge

A **howl** from the opposing army..... swords **thudded** against shields... thunder beat **in unison**. Hearts pounded. I gripped my sword... and **braced** the shield against my shoulder. **Giddy tendrils** raced through my gut and chest...... a wild grin broke upon my face. I began to bounce.... knees spring-like.....standing on toes. A racehorse in the gate.

A wild shout went up to my left..... I turned to see a **wiry** warrior **clad in** sparkling **scale** and a green cape..... carrying a coffin shaped shield. He **strode** the front of our lines, turned to our enemies and threw insults against them, "Cowardly vermin of Trimaris, prepare to die"... he shook his sword and our army let out a **cackling** howl. **Goose bumps** spread across arms and belly..... I thudded the **butt** of my (**rattan**) sword on the inside of the shield.... our lines **advanced**.

The enemy continued drumming their shields, and likewise strode forward. Full of **adrenaline**, eyes wide with **awe**, muscles tense as steel...... I approached my first battle... almost forgetting that none of this was "real". No one would die. No one would kill.

This was my introduction to the SCA, or the "Society for Creative Anachronism". The SCA is a collection of oddballs who dress in medieval clothing, strap on armor, and beat each other with wooden swords. They also dance, sing, and create works of art. The group is a collection of outlandish creatives, hyper-intelligent geeks, talented artists, hammish performers, history buffs, academics, poets, social misfits, and folks who simply refuse to succumb to the drudgery of being "normal". I was a member for nearly ten years.... and loved every minute.

The heart of the SCA is the weekend "event"..... an **affair** that **revolves around** a number of semi-historic activities, usually held at a state park. Typically, a battle or tournament is the **centerpiece** of the "event". My first battle was small by today's standards..... each army had only 100 people. The group now hosts battles which involve thousands of participants... the largest is held annually in Pennsylvania, in August, and is known as the "Pennsics War". As the Pennsics example **implies**, SCA groups and events are spread throughout the United States. In fact, the group is growing internationally, especially in Europe. There are also groups in Japan and Korea.

patchwork: n. a loose collec-

guild: n. a trade group, a union

full-fledged: n. complete, total counter-society: n. alternative society, alternative culture monarchy: n. a government ruled by a king or queen clans: n. large extended fami-

lies, tribes

persona: n. personality, charac-

ter

stunning: adj. amazing **nerves:** n. nervous feeling intensity: n. power

manic: adj. super-energetic

meticulous: adj. very careful accomplished: adj. successful embracement: n. acceptance eccentricity: n. weirdness (harmless strangeness) camaraderie: n. friendship, feelings of friendship jubuliant: adj. very happy defiance: n. rebellion, disobedi-

ence

tedium: n. boredom

abandon: v. leave, neglect for its own sake: idiom. for

enjoyment only

profound: adj. very important,

very meaningful

nurture: v. take care of, help

essence: n. central part, most

important part

The SCA divides the US, and the world, into a patchwork of regional organizations, called "kingdoms". Georgia, for example, is part of the "Kingdom of Meridies", which also includes Alabama, Tennessee, and Mississippi. North and South Carolina are the "Kingdom of Atlantia". California is in the "West Kingdom". Each Kingdom is further divided into local groups, called Baronies or Shires.

The function of local groups is to host events, welcome newcomers, and teach medieval skills. Skills include arts such as calligraphy, jewelry making, woodworking, and costuming; craft arts such as armoring & blacksmithing; performing arts such as medieval dancing and singing; and martial arts such as hand-tohand fighting and archery. Most groups host a weekly business meeting and various "guild meetings" to practice these arts.

Since I joined, the organization has expanded tremendously and is now a fullfledged counter society: with its own government (a monarchy- with rulers chosen by combat), its own economy (some members make a full-time living selling their arts), and its own social system (a system of titles, clans, knights, and nobles). Every member of the SCA develops an alternate **persona**: a medieval character they become during events.

The combined effects are **stunning**. At times, I felt I'd been transported back in time. My first SCA battle produced all the nerves, all the excitement, all the **intensity** of entering a "real" battle: pounding heart and **manic** energy and fear of being "killed".

For some, the SCA is an exercise in living history. Many members are **meticu**lous researchers- accomplished experts in a chosen discipline of history. Others join the group for its unique social characteristics-- its embracement of eccentricity.... its community and camaraderie. But for me, the SCA was an act of jubuliant defiance: an enthusiastic refusal to surrender to tedium.

I did not, and do not, want to **abandon** the creative flow of childhood. I am convinced that play.... fantasy and creativity for its own sake... is a deep and **profound** human need; one we, as adults, must **nurture** and maintain. Play is not an escape.... it is a celebration. Play is the **essence** of creativity.

We, as adults-- for the sake of our happiness and our souls, should re-discover it.

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