

## Unlimited Pts - French (Albion Triumphant 2)

Name	#	Group	Break	Size	Staff Rating	Move	Hand-Hand	Shooting	Morale	Stam	Option Summary	Cost
<b>Squad (1 <sup>1</sup>, 80 pts)</b>												
4eme Division DURUT	1	Brigade, HQ, General			8	36"	+1	-			CmdQ	80
Commander Qualities												
<b>Squad (6 <sup>1</sup>, 184 pts)</b>												
1er Brigade	1	Brigade	2									184
(p121 AT2)												
PEGOT 1er brigade	1	HQ			7	48"	-	-			CmdQ	[0]
Commander Qualities												
8eme ligne 1	1	Regular Infantry		Standard		12"	6	3	4+	3	ColonBP Elite5 MixedF MustFS PasDC MusketS Reliable	[46]
• Can form Skirmish in terrain could not usually enter (p55 AT2); Colonne de Battalion par Peloton; Elite 5+; Mixed Formation; Must Form Square; Pas de Charge; Reliable; Smoothbore Musket												
29eme ligne 1	1	Regular Infantry		Standard		12"	6	3	4+	3	ColonBP Elite5 MixedF MustFS PasDC MusketS Reliable	[46]
• Can form Skirmish in terrain could not usually enter (p55 AT2); Colonne de Battalion par Peloton; Elite 5+; Mixed Formation; Must Form Square; Pas de Charge; Reliable; Smoothbore Musket												
29eme Ligne 2	1	Regular Infantry		Standard		12"	6	3	4+	3	ColonBP Elite5 MixedF MustFS PasDC MusketS Reliable	[46]
• Can form Skirmish in terrain could not usually enter (p55 AT2); Colonne de Battalion par Peloton; Elite 5+; Mixed Formation; Must Form Square; Pas de Charge; Reliable; Smoothbore Musket												
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<b>Total Cost:</b>												<b>264</b>

### Option Footnotes

Special Rules	
Colonne de Battalion par Peloton	(p55 AT2)
Commander Qualities	• Roll D6: 1-2: Agression 3-4: Decisiveness 5-6: Independance • Roll a further D6: 1-3: Low 4-6: High • Compare result: High Agression: +1 if all units in commander's division charge, -1 all other orders Low Agression: -1 order if moving towards enemy, +1 all other orders High Decisiveness: Re-roll one additional failed order, if this fails then automatic Blunder Low Decisiveness: Any order that would allow three moves must be re-rolled High Independence: Must give orders before other commanders or suffers -1 penalty Low Independence: Must give orders after other commanders or suffers -1 penalty (p94 rulebook)
Elite 5+	• Before Orders roll D6 for Disordered Elite units not in hand-to-hand • On 5+ overcomes Disordered (p89 rulebook)
Mixed Formation	(p39 AT1/p31 AT2)
Must Form Square	(p39 AT1/p31 AT2)
Pas de Charge	• Infantry become Reliable when in Attack Column (p62 AT1/p55 AT2)
Reliable	• Add +1 to command rating • Only applies if all units in the group are Reliable (p91 rulebook)
Upgrade	
Veteran Unit (5)	
Weapons	
Smoothbore Musket	R: 18"

### Validation Report

Allies: Show Imperial Guard; Nationality: French; 01. Roster Options: Show Template Troops, Show Unit Costs  
 You must take at least one Middle Guard Infantry Brigade (p121 AT2)  
 You must take at least one Old Guard Infantry Brigade (p121 AT2)  
 You must take at least one Young Guard Infantry Brigade (p121 AT2)  
 Unit '4eme Division DURUT': You Must Take A Brigade Commander

Group	Min	Max	Used
Infantry	0	0	4
Cavalry	0	0	0
Artillery	0	0	0