

### **Field Command - CDT J.Marvin**

unités barrette : J.Marvin

option 1 = Planning. donne = 1 ordre (calculé)

option 2 = Grenades. donne = 3x Grenades

option 3 = Sherman M4. donne = Sherman M4

### **RIFLE PLATOON-4th Inf.DIV.22nd Inf.Reg.**

unités barrette : Lt Stewart, .30 Cal, Fire Team, Support Team

option 1 = Mechanized. donne = 2x Halftracks

option 2 = Rifle Grenade. donne = 3x Rifle Grenade

option 3 = Ammo. donne = 3x Ammo

option 4 = Bazooka squad. donne = Fire team, Support Team, Bazooka

### **SHERMAN SQUADRON - 4th Ar.Div.37th Ar.Regt.**

unités barrette : 2 x sherman m4.

option 1 = Veteran. donne = 3x veteran

option 2 = Ace Driver. donne = Capa Ace driver.

option 3 = Sherman (76) W. donne = Sherman 76 W.

### **RIFLE PLATOON - 4th Inf.Div. 12nd Inf.Reg..**

unités barrette : Lt H Finn, Recon Team, Fire Team, Support Team.

option 1 = Support Squad. donne = 2X Support team, .30 Cal.

option 2 = Heroic. donne = 3x Heroic

option 3 = Ammo Belt 3. donne = 3 Ammo Belt.

option 4 = Rifle Squad. donne = Recon team, Fire team, Support team.

### **Héros - ODDBALL**

unités barrette : ODDBALL'S Sherman M4 + ordre perso. (inclus dans total calculé)

### **Héros - THE ROCK**

unités barrette : The Rock (infanterie)

### **Héros - KOWALSKI**

unités barrette : Kowalski (infanterie)

### **Héros- BILL FURLONG**

unités barrette : B.Furlong (infanterie)

**Rappel Budget Axe : 0**      **Ordre(s) Axe : 0**

**Rappel Budget Alliés : 890**      **Ordre(s) Alliés : 11**