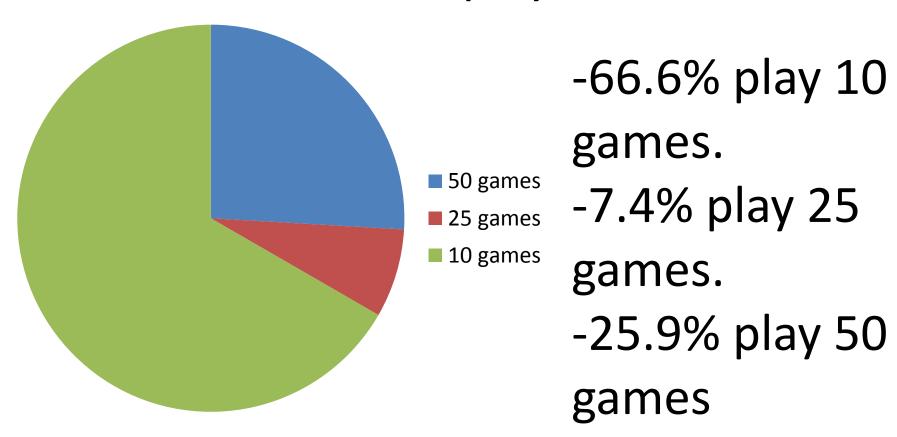
I.Ts and games

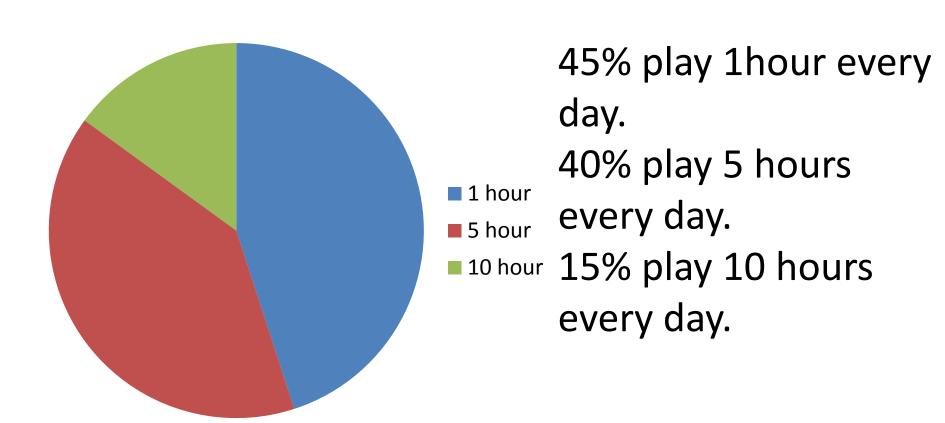
Karim GHAILAN Clémence MAHEUT Benjamin AMBRAZÉ We carried at a survey about new technologies and games.

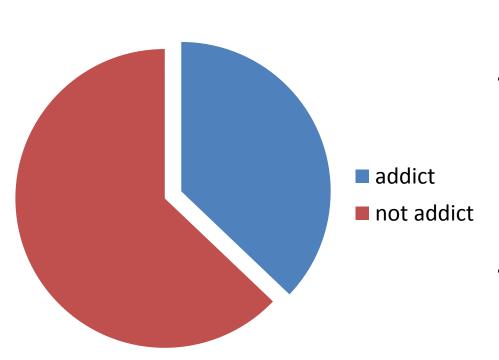
To do it, we interviewed a sample of 33 students between 15 and 17 years old.

We first asked how many games students played.



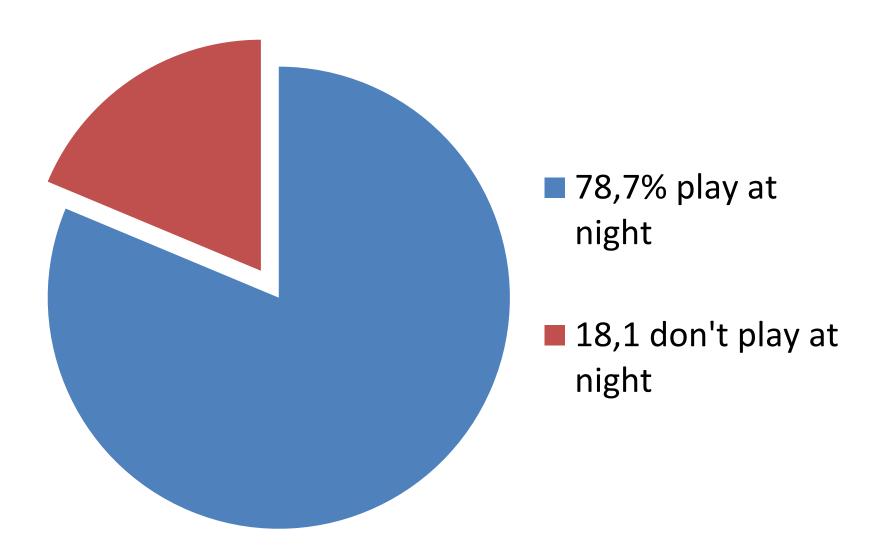
The second question was how long students played every day.





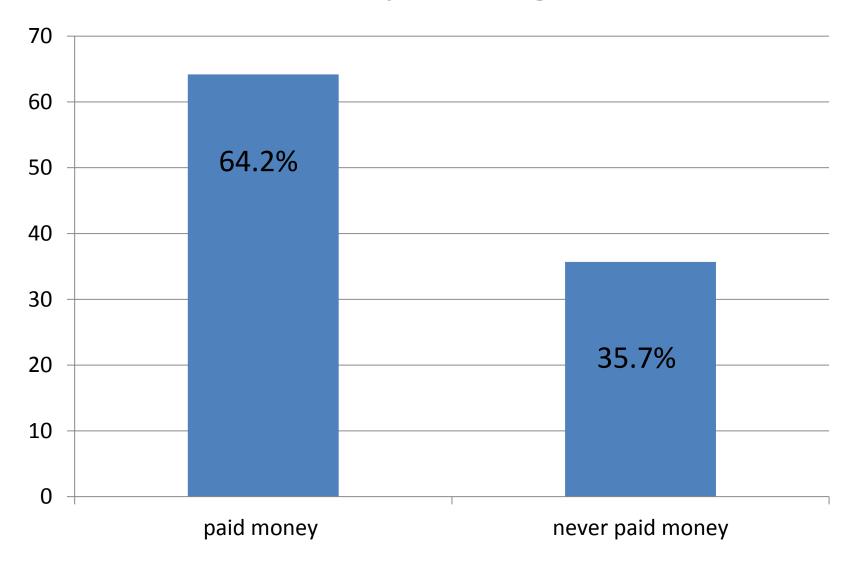
39.3% of students think they are addicted.
66.6% of students think they are not addicted

Students play at night or not?



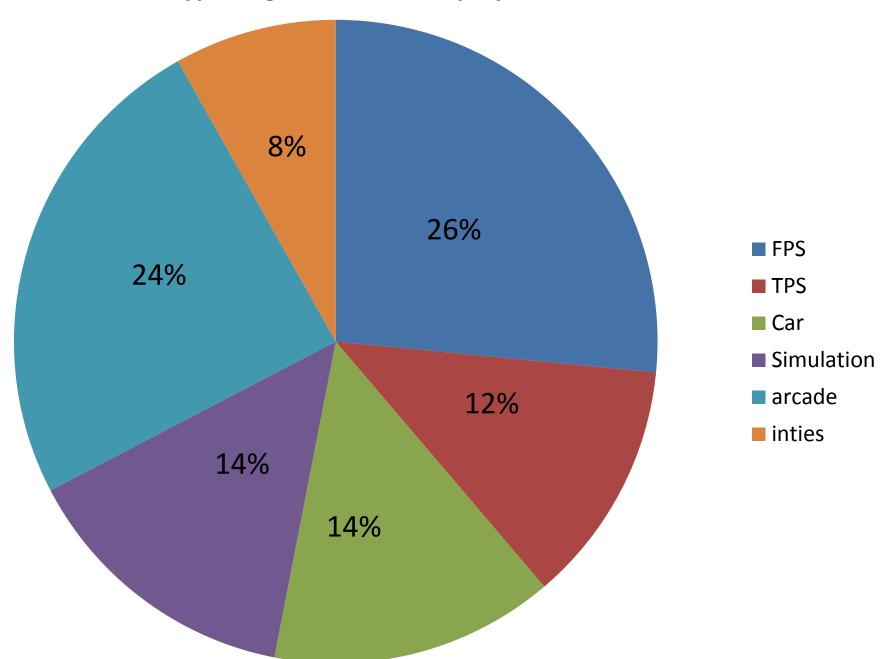
- 55.5% of students said that they played with other people and meet them.
- 25.9% of students play with other prople and don't meet them.

Most students have already paid money for a game

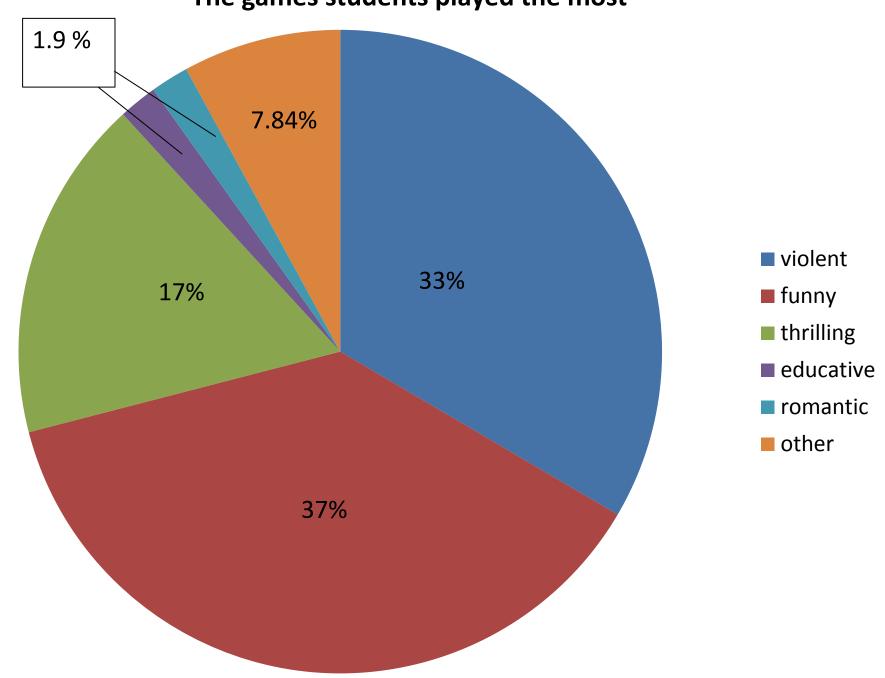


- 26% of students said that they played with Playstation.
- 14% of students said that they played with Origine.
- 24% of students said that they played with Steam.
- 14% played with Xbox and 22% played with another device.

Type of games students played the most



The games students played the most



- It is worth noticing that 81% of students play with other people and just 25% meet them!
- It comes as no surprise that students mostly play funny and violent games. It raises the problem of students who become much violent with the others.
- 1.9% mostly play educative or romantic games.