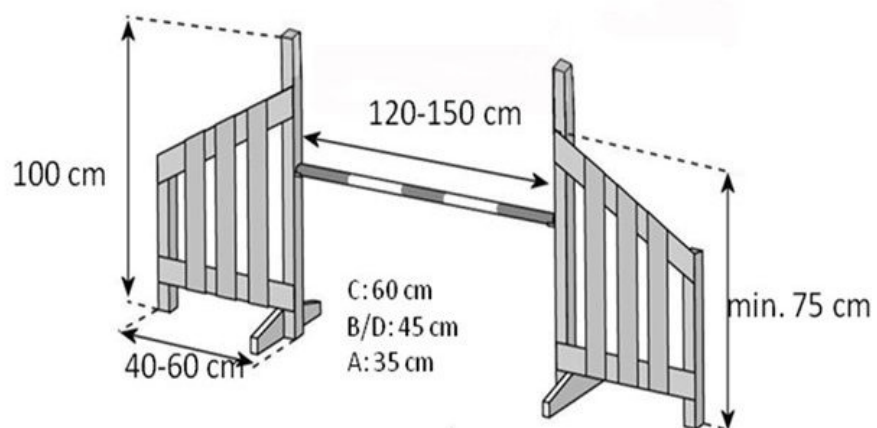
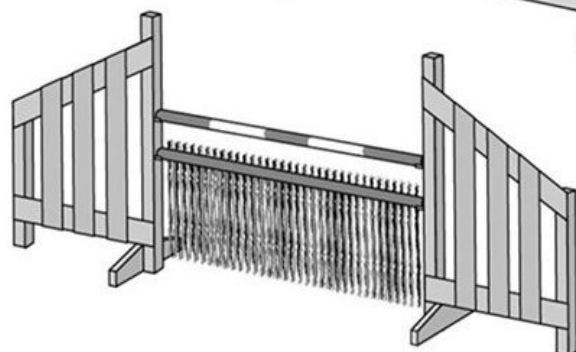
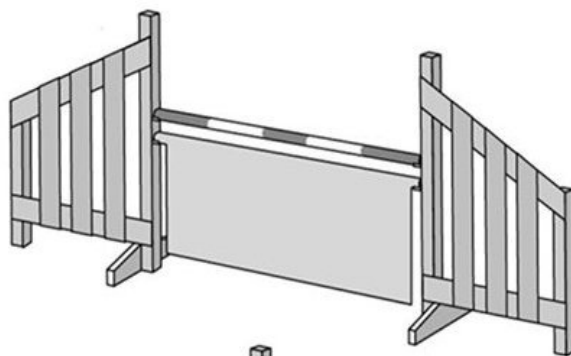


K - Obstacles Agility - Haies (Dessins)

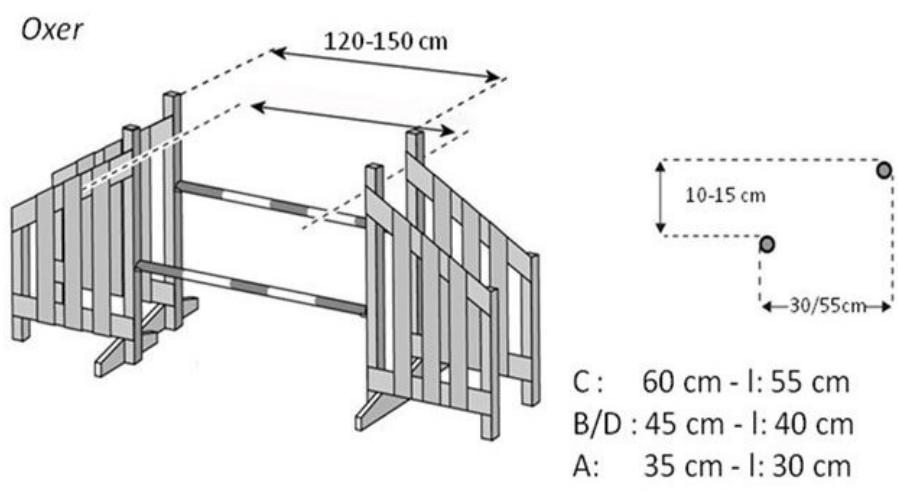
Haie simple



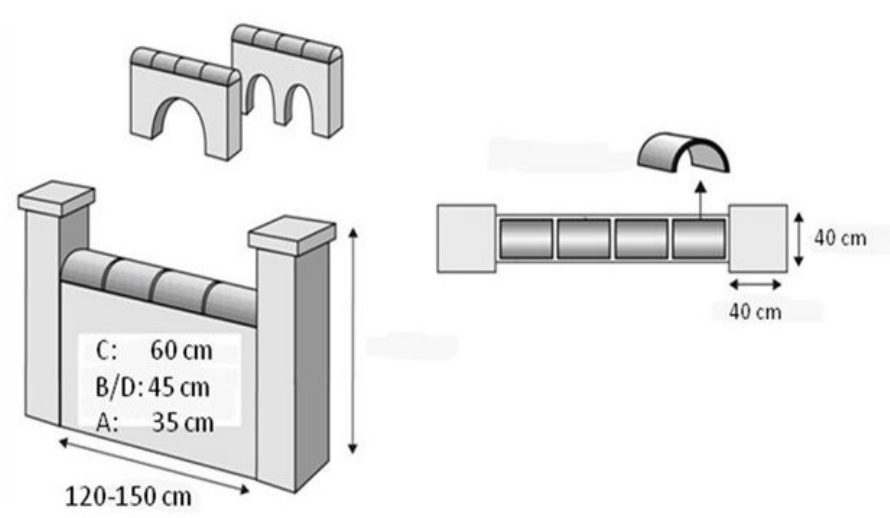
Panneau Plein



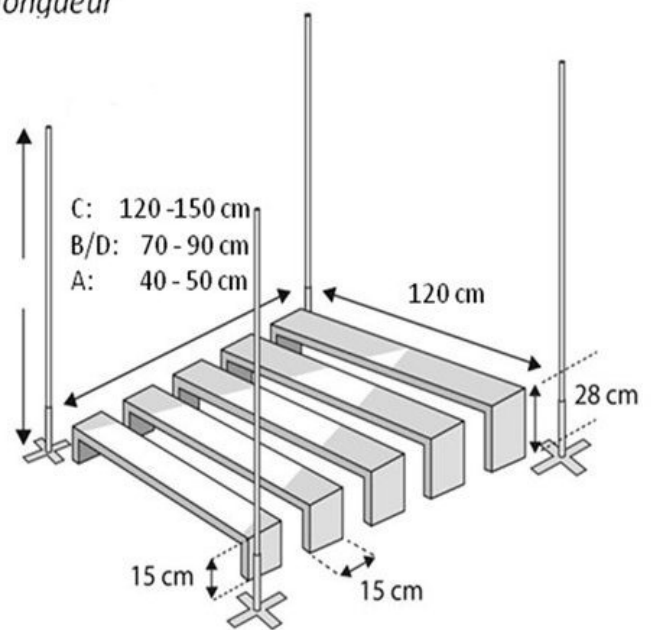
Panneau Paille

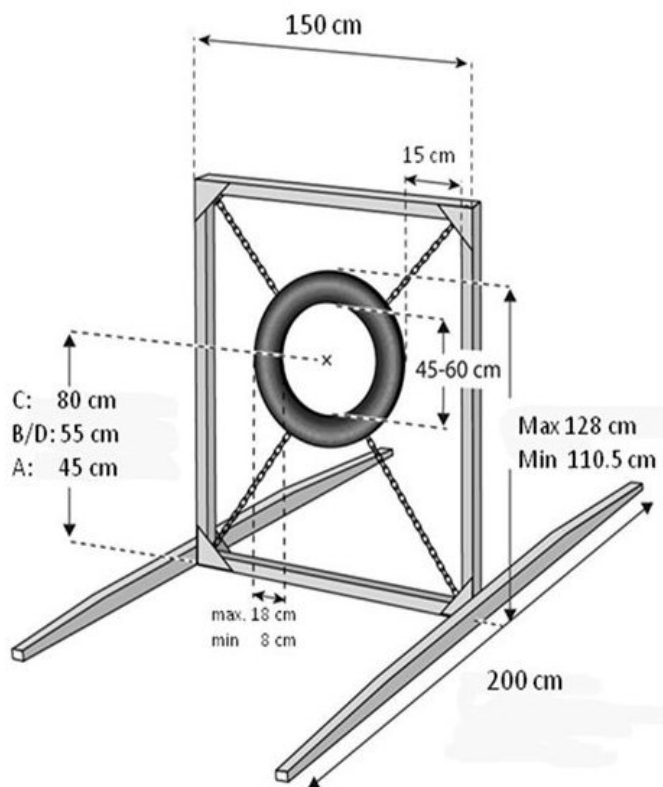


Château/Viaduc



Saut en longueur



Pneu[< J - Obstacles Agility - Zones de contact \(Dessins\)](#)

haut

[L - Obstacles Agility - Autres obstacles \(Dessins\) >](#)

chargement