



Joueur : \_\_\_\_\_
Concept : \_\_\_\_\_
Nom : \_\_\_\_\_
Rang : \_\_\_\_\_ XP : \_\_\_\_\_
Langues : \_\_\_\_\_
Faction : \_\_\_\_\_

ATTRIBUTS

Agilité
Intellect
Ame
Force
Vigueur

COMPETENCES

List of 16 skill slots with dice icons (4, 6, 8, 10, 12) for tracking progress.

Cha Allure Parade Résistance
Raison Statut social

HANDICAPS

ATOUPS

EQUIPEMENTS

Weight and carrying capacity scale: 5N, 10, 15, 20A, 25, 30, 35, 40V, 45, 50, 55, 60H, 65, 70, 75, 80L, 90, 100, 110

RIPPERTECH

Table with columns: Nom, Raison, Position, Bénéfice

POUVOIRS

Table with columns: Nom, PP, Portée, Durée, Effet

ARMES

Table with columns: Nom, Portée, Dégâts, PA, CdT, Tirs, Poids, Notes, Munitions

Fatigue (dice with -1, -2)
INCAPACITE (dice with -3)
Blessures (dice with -2, -1)



Joueur : \_\_\_\_\_

Nom : \_\_\_\_\_

**Possessions**

Argent :

Autres : \_\_\_\_\_

**Faveurs :**

Cout Max. : \_\_\_\_\_

Nom

Points

Nom

Points

|       |       |       |       |
|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
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| _____ | _____ | _____ | _____ |

**Notes**

Joueur : \_\_\_\_\_  
Nom : \_\_\_\_\_



Notes

[This area contains a large, irregularly shaped piece of aged, stained paper with a torn edge, serving as a space for notes. The paper is heavily stained with dark ink or paint splatters, particularly in the lower half, and has a mottled, yellowish-brown appearance.]